

# 2in1 ROLLING CRASH

A THRILLING DRIVE!! A VICTORIOUS FEELING!!



Rolling Crash



2in1  
(Change over model)



Moon Race

RC-1001

2-in-1 (Change-over model)

• Height: 800~750 mm

(Can be adjusted)

In five stages

• Width: 820 mm

• Depth: 536 mm

• Power source: 100V~240V/100W

• C.R.T.: 14 inch

RCA-1001

<Optional model specification>

• Height: 1750 mm • Width: 700 mm

• Depth: 890 mm

• Power source: 100V~240V/110W

• C.R.T.: 26 inch

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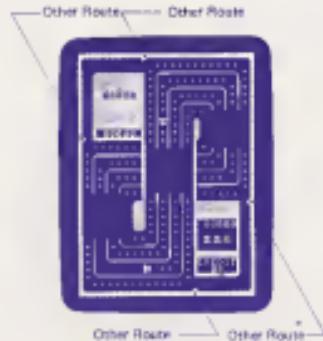
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#### PLAYING RULES

### OPENING OF OTHER LANES ACTIVATES NEW REVERSE-RUN MECHANISM!!

When playing rolling Crash a red car (micro-computer-controlled) is driven on a course and the player tries to avoid a collision with his yellow car by changing lanes with a lever. A point is scored when targets are wiped out on a lane. The yellow car's speed is controlled by a button. The racing course is figure-eight-shaped. In 2, 4, 6 or 8 patterns, other lanes are opened, which causes the cars to reverse. It is an extremely thrilling game.



#### POINT

Patterns	Target Point	Bibinba Bonus	Other Route	Red Cars (Course)
1	3 Points x 200	600 Points	Open	1
2	3 Points x 200	600 Points	Open	1
3	6 Points x 200	1200 Points	Open	1
4	6 Points x 200	1200 Points	Open	1
5	10 Points x 200	2000 Points	Open	2
6	10 Points x 200	2000 Points	Open	2
7	15 Points x 200	3000 Points	Open	2
8	15 Points x 200	3000 Points	Open	2

#### Moon Base

- ★ Destroy the monsters with laser gun by pressing laser eject button.
- ★ Another laser gun will be added when the score reaches 2000 points.
- ★ When the laser guns are destroyed by the monsters or the monsters occupy the moon base, the game is over.

